Design 11

INVENTING TYPE

In this project you, along with a collaborator (partner/friend/classmate) will face challenges to create text with different materials, parameters and obstacles.

Remember that these are challenges to your creativity. Do not settle for the first or easiest solution you come up with. Challenge yourselves to come up with ideas that are completely different from anyone else’s.

Your teacher will have a camera and instructions for lighting and recording your experiements. Feel free to use post-production methods to improve your imagery.

Feel free to ask your teaher for any additional materials you may require.

Your teacher may assign some or all of these assignments to you.

CHALLENGE 1

LEGO – Use lego to construct a letter from the alphabet. Your teacher will assign one or 2 to you so that your class collaboratively creates the entire alphabet.

It must use multiple pieces, colours, and it must stand on its own. It must be between 5 and 10 inches in height and must be under 7 inches in width.

CHALLENGE 2

PAPER – Use paper to construct a word from your song from the lyrical layouts assignment.

Your solution must include 3-dimensional elements (no flat cut-outs)

You may use white, black, coloured or any combination thereof.

You may use scissors, x-acto knives etc but you may not draw or otherwise mark he paper.

CHALLENGE 3

BODY (or bodies)

Use any part of your body or use one or more entire bodies to construct letters that will spell a word that relates to the way that you are solving the problem. This could b a noun or adjective and be anywhere from 5-10 words long.You may use any props necessary.

CHALLENGE 4

STRING AND/OR WIRE

Use coloured string and/or wire to spell you and your partners name. Use a conjunction such as “and” plus” etc to connect the two names.

You can use one colour or many.

This may or may not be a site-specific installation

You may use other elements in your construction but the string and or wire should be the primary element.

This can be free standing (3-D) or flat.